Rumble in the Jungle

Drum Table Activity Series

Student with Developmental Disabilities & Autism

Lesson 8



Topic

Communication, Academic, Cognitive, Sensory Motor, Social, Performance/Recreation

Skill Areas

Auditory Perception, Receptive Language, Nonverbal Communication, Sequencing, Attention Span, Gross Motor, Sensory Integration, Turntaking, Impulse Control, Imagination/Improvisation, Recreation.

Goals

- 1. Participants will learn to take turns playing the drum and passing the mallets
- 2. Participants will understand how to mimic others action.
- 3. Participants will improve sequencing and imagination
- 4. Participants will learn how to roll their mallets to make a rumble as a team.
- 5. Participants will begin learning to play a steady tempo beat in unison.

Objectives

As a result of this lesson participants will be able to:

- 1. Understand how to follow visual cues from body language and eye contact.
- 2. Understand how to develop their own creative movements.
- 3. Follow verbal cues to "rumble".
- 4. Be able to demonstrate a drum roll.

Materials

40" Remo Drum Table with Comfort Sound Technology and two (2) mallets for each participant.

3" and 22" Drum Tables can be used with smaller groups or incorporating taking turns.

Drum Table Activity Series
Lesson 8 Video at:
comfortsoundtechnology.com/lessons

Music Therapy

The clinical and evidence-based use of music interventions to accomplish individualized goals within a therapeutic relationship by a credentialed professional who has completed an approved music therapy program.

If you are working with or are a board-certified music therapist, download the Music Therapy Guideline that accompanies this lesson to explore deeper opportunities for your participant.

1

Rumble in the Jungle © 2015 Remo, Inc.

Introduction

Have participants seated or standing in a circle around the drum with room to stand and move around. Have all materials ready. Activity can be done for 15 minutes or longer if needed.

Instructions:

Introduce activity. Provide simple clear instructions slowly. Model each activity and ask conformational listening questions.

- Begin by talking to the participants about learning a drum roll
 in preparation for a fun game called "Rumble in the Jungle".
 Then demonstrate a drum roll. Encourage everyone to try
 doing a drum roll with you. As students begin, assist and
 explain as necessary. The accuracy of the "drum roll"
 replication is not important, the only objective is to listen to
 others and try and repeat or play something similar.
- 2. Show participants how to keep their wrists loose and allow the mallets to bounce quickly. After participants have an idea how to play a drum roll together, explain that when everyone plays a drum roll together that it sounds like a rumble. Maybe like elephants in the jungle.
- 3. Next ask participants what animals live in the jungle. If participants have limited verbal communication try incorporating iPads with animal images or print pictures to help participants to remember some animals.
- 4. Next ask student how they could use their bodies or mallets to look like one of those animals. For example, tusk of a rhino, or trunk of an elephant.

Development:

- **1.** Take turns choosing a classmate to lead the rumble.
- 2. Allow participants the chance to lead the rumble.
- **3.** Brainstorm other stories you could tell using sounds on the drum

Helpful Resources

American Music Therapy Assn (musictherapy.org)

The Comfort Sound (comfortsoundtechnology.com)

Remo, Inc. (remo.com)

Credits

These lessons authored by:

George Thompson
Director of Music & Performing Arts
Teri, Inc.

2

In collaboration with:

Terri Wiener, MT-BC Music Therapist Teri, Inc.

Remo, Inc.

Rumble in the Jungle © 2015 Remo, Inc.